

Bulletin #1

Czech Cup, WRE, World Ranking Event

Date

9th September, 2024

Organizers

Czech Orienteering Federation: <https://www.orientacnisporty.cz/>
Orientační Běh Opava, z.s.: <http://www.obopava.cz>

Event Director

Martin Schuster: martin.schuster@tiscali.cz

Course Setter

Luděk Valík: ludek.valik@atelier38.cz

Controller

Miroslav Hadač: hadac@nord-service.cz

Contact & Information

Address: Orientační Běh Opava, z.s., Vojanova 31a, Opava, 746 01, Czech Republic

Web: <http://cp2024.obopava.cz/>

Phone number: +420 739 242 975, Email: martin.schuster@tiscali.cz (Martin Schuster)

IOF Event Adviser

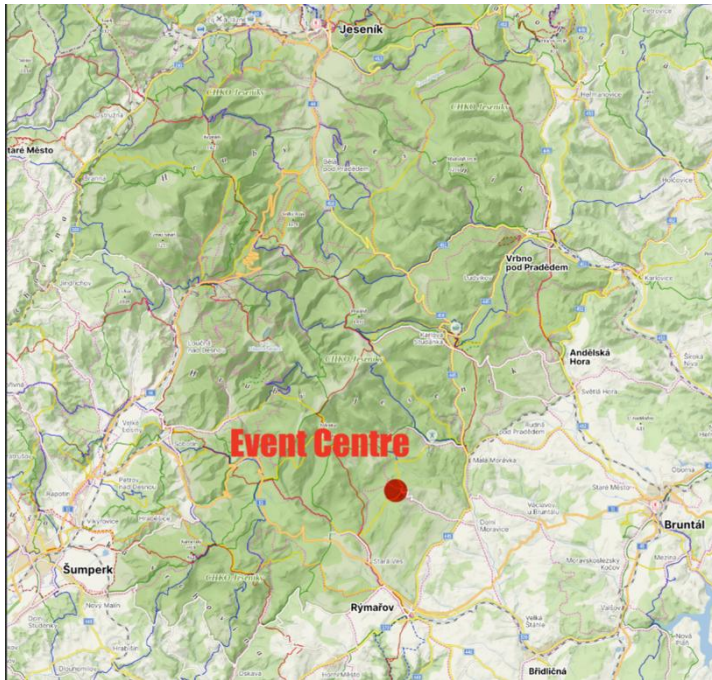
Jan Fiala: honzaFiala0@gmail.com

Venue

GPS: 49.9906186N, 17.2631131E

Nová Ves (u Rýmařova)





Classes and Participation Restrictions

M21, W21

There are no age restrictions. The event is open for all competitors. Women may compete in men's classes. There is nothing unusual to be expected in the event.

Competitors participate at their own risk. Accident insurance is the responsibility of the participant's Federation or of the competitor him/herself, according to national regulations.

Winning Time:

88-92 minutes for M21 & W21

Terrain

Beautiful mountain forest at an altitude of 750-1,050m. Lots of swamps with streams, rocks, cliffs, knolls. Mining residues. Elevated passages, scattered vegetation. Challenging forest floor.

Climate & Hazards

Average temperature: 18 °C

Typical maximum daytime temperature: 22 °C

Probability of rain: moderate

There is no special clothing required.

Schedule

10:00 – first start

12:30 – estimated last start

15:00 – estimated finish closure

Distances

Parking - event center 0 – 1 km

Entries

Only via IOF Eventor: <https://eventor.orienteering.org/Events/Show/8174>

Every competitor must have an IOF Eventor ID.

Latest date for entries: **25th August, 2024**. There is no possibility of late entries.

Entry fee: 330 CZK

Payment: Komerční banka

IBAN: CZ6401000000866957020267

SWIFT Code: KOMBCZPP

Account owner: Orientační Běh Opava, z.s., Vojanova 31a, Opava, 746 01, Czech Republic

Detail of payment: WRExxxxx (*xxxxx is defined by the Competitor's IOF Eventor ID*)

Bank charges will be fully paid by the payer.

All payments must be transferred by 30th August 2024.

Map

Scale: 1:15 000

Vertical contour interval: 5 m

Mapped by: Jan Potštejnský

Punching System:

SPORTident - controls will be in contactless mode (AIR+).

Competitor must punch control at the finish line (in contactless mode).

Accommodation and Food

There are many possibilities to find accommodation, places to eat or find refreshments in tourist region.

Refreshment in the event center will be provided by organizers with limited assortment.

Transportation & Travel Distances

It is suggested that competitors use their own cars. The organizer is not providing any official transportation.

The event center is 1-3 km from the parking

Airport Praha (PRG) – Nová Ves 360 km, 4:00 h by car

Airport Krakow (KRK) – Nová Ves 250 km 3:00 h by car

Airport Katowice (KTW) – Nová Ves 200 km 2:40 h by car

Airport Wroclaw (WRO) – Nová Ves 190 km 2:50 h by car

Airport Brno (BRQ) – Nová Ves 150 km 2:00 h by car

Airport Ostrava (OSR) – Nová Ves 100 km 1:45 h by car

Airport Wien (VIE) – Nová Ves 280 km 3:30 h by car

Airport Bratislava (BTS) – Nová Ves 290 km 3:40 h by car

Visas

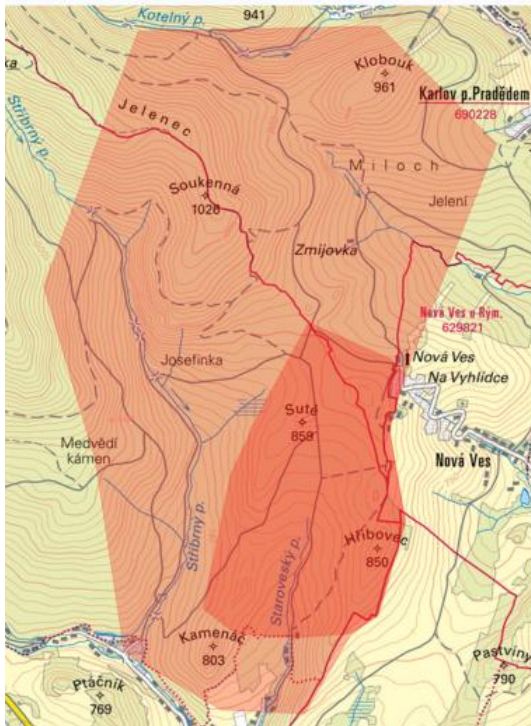
According to the current regulations citizens of some countries must obtain a visa in order to enter the Czech Republic. Please note that conditions of entry to the Czech Republic can change and all WRE participants are advised to keep up to date of the current situation. Please visit Ministry of Foreign Affairs of the Czech Republic website:

<http://www.mzv.cz/jnp/en/index.html>

Embargoed areas and training possibilities

Embargoed area: <http://cp2024.obopava.cz/embargo/>

Training possibility: For possible training contact organizers.



Sample of Old Map

<http://cp2024.obopava.cz/mapa/>



Partners

PARTNEŘI ČSOS pro rok 2024



komerční partneři ČSOS:



podporovatelé ČSOS:



mediální partneři ČSOS:

